

MGSA Competitive League Rules

Straight ASA rules with the following modifications

- 5 runs per half inning
- 70 minutes finish the inning (if necessary)
- No Run Rule
- Bat the Roster
- Flip for Home/Visitor at the plate
- No Infield warmup after 1st inning
- No ITB (games can end in tie)
- Bat the Roster

Modified 8U Machine Pitch (all rules above)

- No Dropped 3rd strike
- One stolen base per pitch
- Cannot steal home
- 6 pitches
- 3 strikes batters out (unlimited fouls on 6th pitch)
- Ball is live till in pitching circle in pitchers possession
- Open bases on overthrow

Established June 14th 2011